

# Basic Callouts 1.0.6

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A set of basic callouts to add variety to your RDRFR experience.

The current callouts include:

1. **Pickpocket**
  - Find the pickpocket and return the wallet to its owner
2. **Purse Snatcher**
  - Find the purse snatcher and return the purse to its owner
3. **Assault**
  - Find and talk to the victim of the assault to get the suspects location, then investigate the suspect
4. **Murder Suspect**
  - Find and talk to the witness of the murder and find the body, then investigate the suspect
5. **Rapist**
  - Find and talk to the victim to get the details of the rapist, then investigate them
6. **Wanted Suspect**
  - Find the person who saw the wanted suspect to get their description and location, then locate and deal with them
7. **Animal Cruelty**
  - Find the witness and abused animal and deal with the animal abuser
8. **Trespasser**
  - Find the trespasser and either tell them to move along or arrest them
9. **Disturbing the Peace**
  - Find and deal with a drunk suspect disturbing the peace
10. **Armed Robbery**
  - Find and interrupt the ongoing armed robbery on a civilian
11. **Escaped Prisoner**
  - Find the witness and get the description and location of an escaped prisoner
12. **Brawl**
  - Find the suspects that are fighting and deal with both of them
13. **Kidnapping**
  - Find the suspect who is taking a child against their will and deal with them accordingly

Callouts payout a variable amount depending on how serious the crime is and whether you arrest or kill the suspect. Arresting gives more money than killing.

Callouts are very basic, as the name implies. I may update it to make them more in depth if I have the time to. Callouts can currently end nine different ways with an exception to the murder callout. I mainly made this mod for myself since there isn't a lot of callouts for RDR2 but decided to share it with you all.

Known bugs:

- Rarely, callouts will always give the "Disregard" message even if there are plenty of peds around and the area is populated. Restarting the game fixes it, I have only encountered it once in my play throughs

Installation

1. Place all files in Red Dead Redemption 2\rdrfr\plugins
2. Start the game then go on duty